Desenho de teste

Codificação em JAVA:

package teste.gamemania;

import org.junit.Before;

import org.junit.Test;

import org.openqa.selenium.By;

import org.openqa.selenium.WebDriver;

import org.openqa.selenium.chrome.ChromeDriver;

public class TestedeFuncionalidade {

private WebDriver driver;

@Before

public void ConfigurarTeste(){

System.setProperty("webdriver.chrome.driver", "C:\\Users\\Gean\\Documents\\SENAI 2022\\UC 11\\TestesGameMania\\chromedriver.exe");

driver = new ChromeDriver();

driver.manage().window().maximize();

}

@Test

public void testeNavegabilidade(){

driver.get("https://geanjsilva.github.io/gamemaniaprojeto/index.html");

driver.findElement(By.id("fa fa-user-circle-o")).click();

}

}